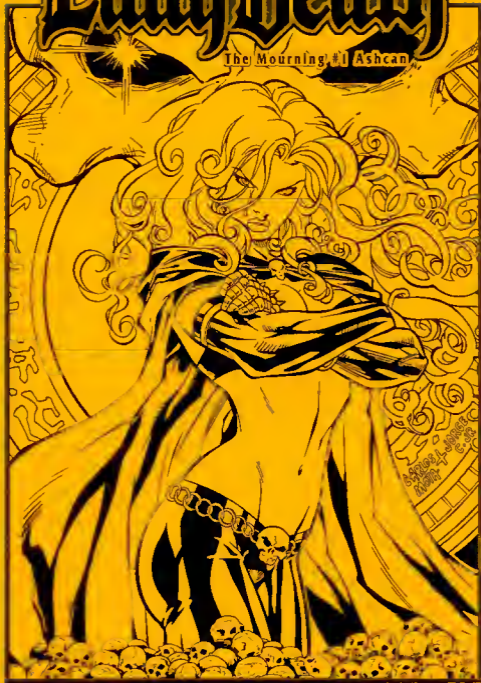


# Lady Death®

The Mourning #1 Ashcan



# Lady Death®



## The Mourning #1 Ashcan

created by

**BRIAN PULIDO**

written by

**JOHN OSTRANDER**

illustrated by

**EDDY BARROWS  
THOMAS FLEMING**

standard & premium covers by

**CARLOS MOTA  
JORGE CORREA JR.**

edited by

**MIKE FRANCIS**

creative design by

**MIKE FLIPPIN**

**CHAOS! COMICS, INC.:** President/Publisher - BRIAN PULIDO • Vice President of Internal Operations - ADAM GOLDFINE • Marketing Director - CHAO SOLIMAN • Managing Editor - MIKE FRANCIS • Editorial Assistant - TARA OLIVA • Controller - CHRISTINE PUERSCHNER • Senior Graphic Designer - MIKE FLIPPIN • Graphic Designer - PETE SPEYER • Customer Service Manager - ARMANOO LIENOO • Shipping and Receiving Manager - ERIK GRINER • Intern - LAURA ZUCCARINI

Lady Death: The Mourning #1 Ashcan Aug. 2002 FIRST PRINTING. Published by Chapel Comics. Brian Pulido, President/Publisher. OFFICE OF PUBLICATION: 7655 E. Gelding Rd., Suite B-1, Scottsdale, AZ 85260. Chapel Comics and all associated characters are trademarks owned by Chapel Comics, Inc. ©2002 Chapel Comics, Inc. All Rights Reserved. Any similarity to persons living or dead is purely coincidental. With the exception of artwork used for review purposes, none of the contents of this publication may be reprinted without the consent of BRIAN PULIDO. Publisher assumes no responsibility for unsolicited materials. PRINTED IN CANADA.

TO: Eddy Barrows  
FROM: Brian Pulido  
RE: Drawing Lady Death  
DATE: 5/21/02

Hello Eddy,

I am glad to hear you are drawing Lady Death. I've studied your art on Lady Death: Re-Imagined and would like to make the following requests of you. Here goes:

1. Please read our Lady Death visual design document and do the following drawings for approval:
  - a. Lady Death (in revised classic costume) full body shot - front, side, back.
  - b. Lady Death facial shot - front, profile.
2. Please submit the above for approval, critique.
3. **SHADOWS ON LADY DEATH'S FACE.** Do not put so much shadow on Lady Death's face. It makes her unattractive (do not do this even if the lighting makes sense for shadows)
4. **COMPOSITION** - I appreciate that you put so much work in the panels, but make the composition stronger to direct the reader's eye. Right now it's hard to tell where to look.
5. **DIALOGUE** - Don't crowd the panels so much. Leave room for dialogue.
6. **CENTERING ACTION IN THE PANEL** - Don't do this as much. It makes the layout boring.
7. **PROFILES** - You do not draw strong profiles of Lady Death. Avoid them or practice until they are as good as other angles you draw.
8. **LOW ANGLES** - Avoid low angle shots of Lady Death that make her look less attractive or make her chin look big.
9. **BUTTOCKS SHOTS** - Don't do outright buttocks shots. Lady Death is regal and elegant.

Thanks. I look forward to working with you.

Best,

Brian Pulido



PG. 2

PANEL 1

Biggest panel on the page. G.W.S. comes along side of his prey and, as he does so, puts the hunting knife in through the back of the neck so that the point comes out the front of the throat, severing the vocal cords and arteries with a gush of blood. I don't usually ask for something this graphic but I think we need it to establish this guy. The victim is face-down, semi-profile, and is caught in a look of surprise and shock and horror. G.W.S. is right beside him, his mouth is wide open. He sort of looks like a Great White Shark striking out of the water at this moment. Noos pointed slightly upwards, mouth open and fanged teeth prominent. Beady eyes fixed and straight ahead, not looking at his prey, but deeply satisfied. It is an ecstatic moment for him and if there is a slightly sexual tinge to it, so much the better. I really want this to be a profoundly disturbing and unsettling visual.

1 CAP

This moment. This supreme moment.

2 S/PX

shuuuuck!

PANEL 2

Medium long shot. G.W.S. lets go of the knife as the prey drops. G.W.S. walks towards us, never breaking stride, as if his gaze is now fixed on the reader. The duster swings behind him like a tail.

3 CAP

And the Great White Shark moves on.

4 CAP

That is the way of it. Always keep moving. Keep moving or die. Feed the Man.

PANEL 3

G.W.S. in CU, looking right at the reader, his mouth open in a smile, fanged teeth prominent.

5 CAP

Find the next prey



PG. 3

# SPLASH

Full page. The focus in the middle is an image of the sword that Virgil was trapped in. hilt at the bottom. blade going up. Just see the guard of the hilt. Within the blade we should see Virgil's face and upper body. crying out as if in agony. Flames at the bottom of panel. roaring up around and behind. Above them are images of different faces. Twisted as if by the heat. Upper left is Morgana. below her is The Dark One sneering. Upper right is Lady Death in her restored god-dea incarnation. not in the blonde alive version. and she looks fierce. below her is Creator S. snarling in effort. the fire emanating from his eyes

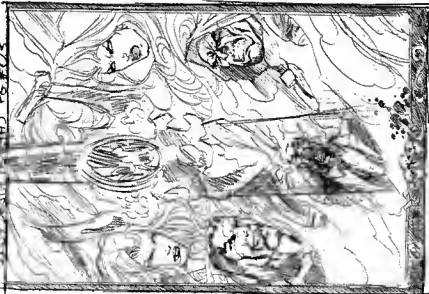
1 CAP His name is VIRGIL SOLOMAN and he may be a man damned

2 CAP A cop -- a detective -- who was killed. his ghost still haunted the harsh streets of New York City. unable to find his own killer and take his final rest.

3 CAP He befriended a displaced, amnesiac and mortal Lady Death. acting as her guide and advisor as she walked the Earth once more for that. he became a target for her enemies

4 CAP His essence was fused with Dark Chaos! Matter and forged into a sword that was used against Lady Death. All he knows is pain and flames and a searing agony until...

H) PS #03









**THOMAS FLEMING** was commissioned to do a penciled cover for *Lady Death: The Mourning* #1. These images show the progression of the creative process. The final piece is awesome... a must have cover!







## LADY DEATH - VISUAL DESIGN DOCUMENT

Document written by Brian Pulido 5/21/02

Copyright 2002 Brian Pulido. ARR.

### 1. LADY DEATH - CRITICAL DOS / DON'T

- 1.1 Match Lady Death's likeness according to our model sheets. Study the material we provide and add your flair to the character "as the fans know her".
- 1.2 Do not shadow Lady Death's face ever, even if it is logical.
- 1.3 Do not draw Lady Death in spread legged poses or with her buttocks in the air. She is regal and classy, not a tramp or a whore.
- 1.4 Avoid low angle shots that are not flattering to Lady Death's face

### 2. LADY DEATH PHYSICAL TRAITS

- 2.1 Lady Death is 6' tall
- 2.2 Lady Death weighs 130 lbs
- 2.3 Lady Death's breasts are 38D
- 2.4 Lady Deaths measurements are 38D (breasts) 24" (waist) 36" (hips)
- 2.5 In immortal form, Lady Death has no pupils
- 2.6 Lady Death's hair is white and very long.
- 2.7 Lady Death's lips are blood red.
- 2.8 Lady Death's fingernails are blood red.

### 3. COLORING LADY DEATH

- 3.1 Lady Death's hair is white with hints of blue/gray in it.
- 3.2 In her immortal form, Lady Death has no pupils
- 3.3 Lady Death's skin is pure white with hints of light blue and gray.
- 3.4 Lady Death's fingernails are blood red
- 3.5 Lady Death's cape is a rich blue/black on the outside and blood red on the inside.
- 3.6 Lady Death's leather gloves are blue/black
- 3.7 Lady Death's Bustier is blue/black
- 3.8 All of Lady Death's skull jewelry (earrings, broach at neck, belt) is gold.
- 3.9 Lady Death's leather leggings and high heeled shoes are blue/black.

### 4. MANNERISMS

- 4.1 Lady Death is regal and commanding and he poses reflect that. She is prone to anger.
- 4.2 Lady Death is cocky
- 4.3 Lady Death is crafty
- 4.4 Lady Death is sensual
- 4.5 Lady Death IS NOT a victim
- 4.6 Lady Death is in control

### 5. LADY DEATH COSTUME (current as of 5/21/02)

- 5.1 Costume is called "Revised Classic Costume. See reference drawing for details.

## 6. LADY DEATH POWERS

6.1 Lady Death shoots an arcane energy from her hands. The energy has a specific look. See reference drawings for details.

6.2 Lady Death can levitate objects

6.3 Lady Death can speak to the dead and control the dead

6.4 Lady Death, at her peak fighting condition, can lift 50 tons

6.5 Lady Death is an accomplished sorceress

6.6 Lady Death is a master swords woman

## 7. LADY DEATH WEAPONS

7.1 Apocalypse - This sword has the power to destroy Chaos matter, among other things. A bolt of energy can blast from it.

## 8. POSING LADY DEATH

8.1 Lady Death is commanding and regal

8.2 DO NOT put Lady Death in submissive poses (unless story dictates)

8.3 DO NOT draw outright buttocks shots

8.4 DO NOT draw Lady Death in spread legged poses or with her buttocks in the air. She is regal and elegant.

## LADY DEATH STORYTELLING

### 1. LOOK/MOOD/TONE OF STORY

Lady Death is a dark, gothic adventure epic. Scenes always take place at night. The locations enhance the mood of the story (moonlit, graveyards, dark alleys).

We want it very dark and moody. Please refer to the Lady Death reference books on the list. In Lady Death stories, there are long shadows on the street, the locations are dark and gothic. There is fog on the street.

Be conscious of how you pose Lady Death at all times. Make it interesting in each panel. Remember her cape and hair are alive and echo how she feels.

### 2. PANEL BOARDERS

Make layouts interesting and extreme, but not at the expense of telling a good story. Make the boarders themselves interesting and appropriate to the mood of the story.

## LADY DEATH REFERENCE BOOKS

Lady Death: The Reckoning #1-#3

Lady Death: Between Heaven & Hell #1-#4

Lady Death: The Rapture #1-#4

Lady Death: Judgment War Prelude - #3

end.

G.W.S. -- this is the guy who the readers will believe is behind the killing. Our ostensible villain. He calls himself G.W.S. and the initials stand for Great White Shark which is how he sees himself. He is a serial killer and a Neo-Nazi. He's young. In his twenties and built more along sleek lines than heroic ones. His hair is cut close to the skull although not shaved. Blonde/white hair. He himself is almost an albino, he is so fair skinned AND he has the red eyes sometimes associated with albinos. They're small and a little sunk into his head. High cheekbones. He has filed his teeth to points and he has a straight ahead, fixed stare that one associates with sharks. When he looks to the side, he turns his head. He doesn't just glance that way. His nose is more prominent, again tending to emphasize the shark-like appearance of his face. He wears a long gray duster that goes almost to his ankles and he wears it open, it plays out behind him so that, when he walks, it almost looks like the tail of a shark propelling him along. When he walks, he tends to lead with his head, again emphasizing the shark-like nature of his walk. He is all coiled spring muscle. Very fluid, very graceful in his own way. He has predator eyes -- constantly searching out for prey. He wants blood for his 'maw'. Gays, Jews, blacks -- all are ripe for killing although blacks are easiest because you have only to look and you know -- they're black. He is capable of killing one on the street with no prior warning. Can use a knife, a gun, or whatever is at hand. What drives him is a hunger -- a hunger for blood, a hunger to see people die. His soul has been re-incarnated over and over again and every time he has been human, he's like this. His hate has no point of origin, it is primal. It comes from before his birth and lasts beyond the grave.





# **Lady Death: The Mourning # 1**

**Ashcan • Standard Edition • Limited to 999**



**CHAOS!**<sup>®</sup>  
**ON THE EDGE**